

# Mathematical structures in syntax

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# Motivation

Why approach syntax mathematically/computationally?

- Forces precision
- Forces you to make choices, at least temporarily (is this good or bad?)
- Removes some human error in testing consequences of theories
- Mathematical properties of grammars probably relate to mathematical properties of learning mechanisms
- If you figure out something in language is an example of a well-understood mathematical object, suddenly you know way more about the linguistic object as well

# Overview

Apply computational thinking to three things:

- 1 Minimalist Interface Conditions
- 2 Minimalism
- 3 Adjuncts

# Minimalism (Chomsky, 1995)

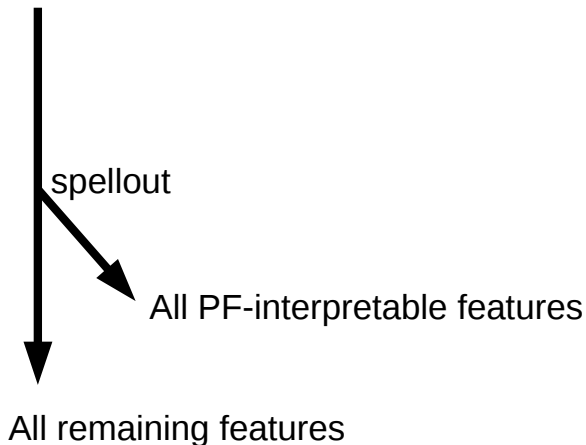
- Atoms of the derivation (words? morphemes?) have (are?) sets of features
- Basic operation: Merge := take two things and put them together
- Two Merges:
  - External Merge (or *Merge*): two things start separate
  - Internal Merge (or *Move*): one thing is a sub-part of the other
- Move/Internal Merge is driven by features. When you Move (or Agree?) you get to cancel pairs of matching features. (or just the uninterpretable one?)
- (External) Merge driven by features too? Or maybe it just has to create something interpretable by LF?

# Interface conditions in Minimalism

- Words have/are sets of features
- Two interfaces: Articulatory-Perceptual (PF), Conceptual-Interpretive (LF)
- Full Interpretation: all features are interpreted by an interface
- Intuition: if an interface gets a feature it doesn't understand, the derivation crashes

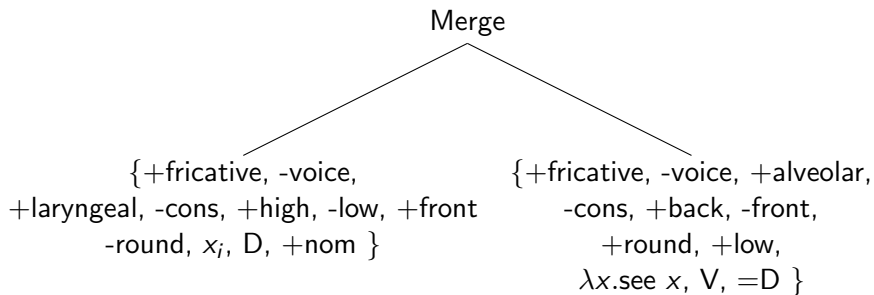
Query: *how can we best implement the intuition?* Imagine we want to write a program or a mathematical function that builds sentences and spells them out to the interfaces.

# Interface – y-model



## Derivation tree for *He saw*

*Describes what we did: “we Merged these two items”*



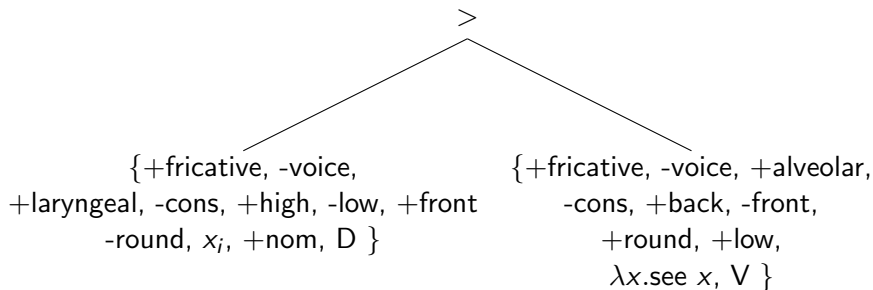
Let's say Merge is feature-driven and this application of Merge is licensed by the matching features D (category D) and =D (uninterpretable D). Suppose we just delete the =D, and say D is interpretable by LF.

Bare phrase structure tree for *He saw*

*The thing we built using Merge*

(> or < points to head)

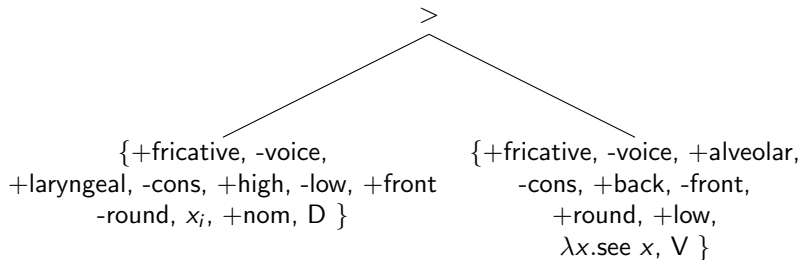
uninterpretable =D feature deletes on Merge?



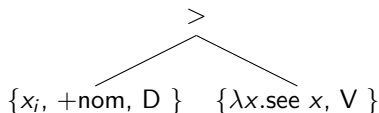


# Spellout

Give subset of features to PF



→



PF

{+fricative, -voice, +laryngeal, -cons,  
+high, -low, +front, -round},

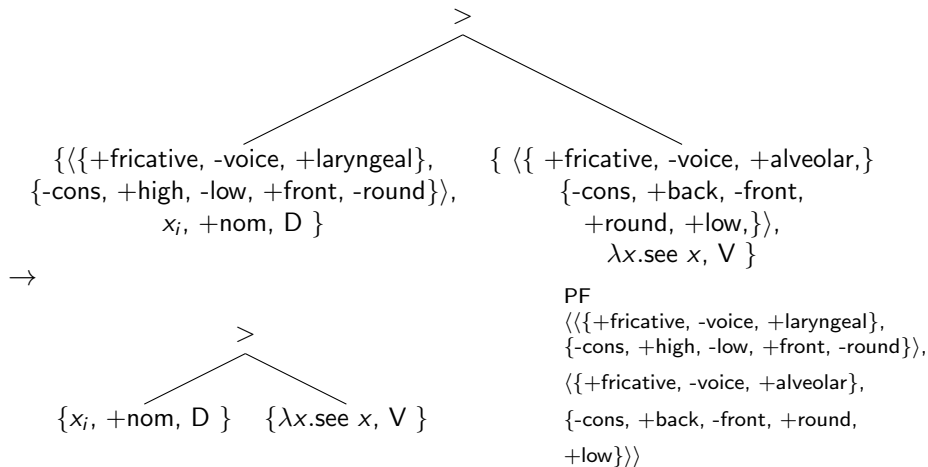
{+fricative, -voice, +alveolar, -cons,  
+back, -front, +round, +low} }

# What's wrong with this picture?

- Phonological features can't be just floating around in an (unordered) set. Sounds in a word come in an order

# Spellout

Give subset of features to PF

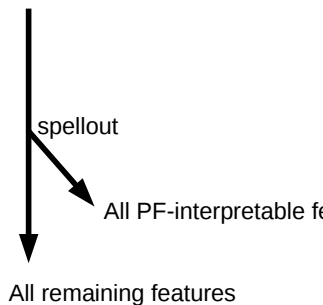


## Revised system

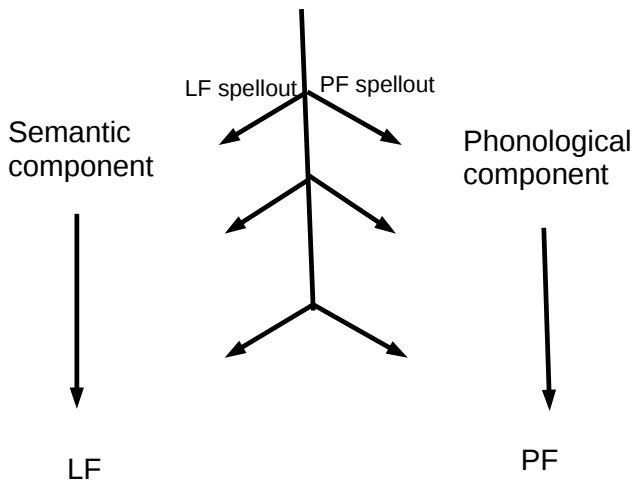
PF features are (include?) a sequence of sets of features.

## Y-model properties

- LF gets whatever features are left over after Spellout
- All leftover features had better be interpretable by LF or else the derivation crashes
- At least some PF-interpretable features need to be sequences of sets of features
- Full Interpretation (all features left over at the end of the derivation are interpretable by an interface) is a consequence of the model under the mechanism of “crash if you get an uninterpretable feature”



# Interface conditions – multiple spellout with LF spellout

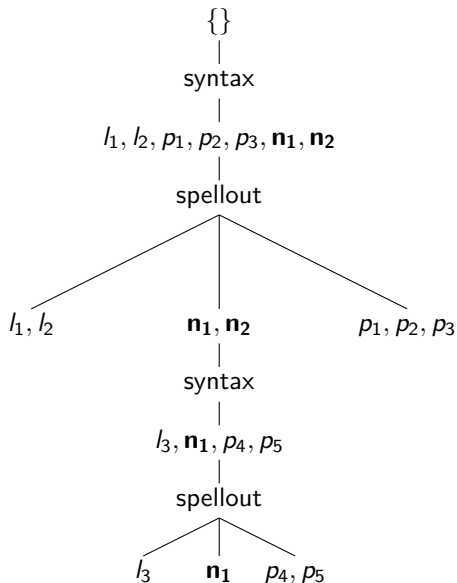


# What is LF-spellout?

- PF spellout: give PF phonological features
- LF spellout: give LF semantic features

Notice neither of these say “give the interface whatever’s leftover”

$l_i$  = a feature interpretable by LF  
 $p_i$  = a feature interpretable by PF  
 $n_i$  = a feature interpretable at **neither**  
 interface



*What about that leftover feature  $n_1$ ?*



# Interface conditions

- Spellout:= give each interface its interpretable features
- Crash if an interface gets uninterpretable features

→  $n_1$  is fine!

→ *There's nothing wrong with uninterpretable features staying in the structure*

→ *Why bother checking features?*

→ **Power of feature checking mechanism is lost**

## Revised Interface conditions

- Spellout:= give each interface its interpretable features
- Crash if an interface gets uninterpretable features
- Crash if there are any features left over at the end

### OR

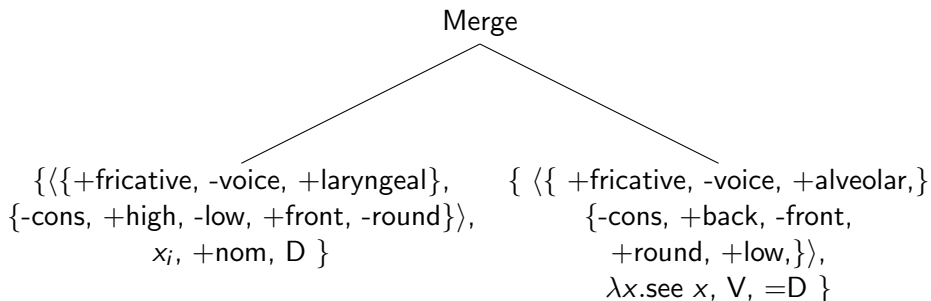
- Spellout:= give each interface its interpretable features
- Crash if an interface gets uninterpretable features
- Final Spellout := give PF its features and give LF the remaining features

# Minimalism (Chomsky, 1995)

- Atoms of the derivation (words? morphemes?) have (are?) sets of features
- Basic operation: Merge := take two things and put them together
- Two Merges:
  - External Merge (or *Merge*): two things start separate
  - Internal Merge (or *Move*): one thing is a sub-part of the other
- Query: take two things and put them together to form *what*?
  - Chomsky (pc 2015): DEFINITELY (multi-)sets!!!!
  - Sequences?
  - Trees?
- Move/Internal Merge is driven by features. When you Move (or Agree?) you get to cancel pairs of matching features. (or just the uninterpretable one?)
- (External) Merge driven by features too? Or maybe it just has to create something interpretable by LF?

## Derivation tree for *He saw*

*Describes what we did: “we Merged these two items”*

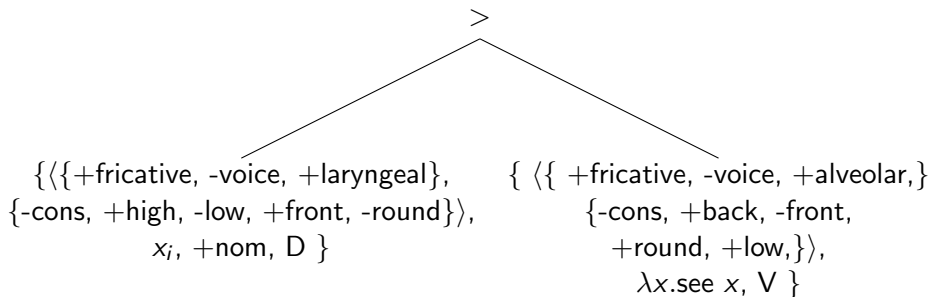


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Bare phrase structure tree for *He saw*

*The thing we built using Merge*

(> or < points to head)



## Set inclusion tree + head

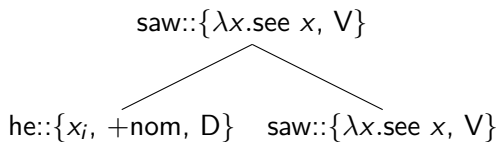
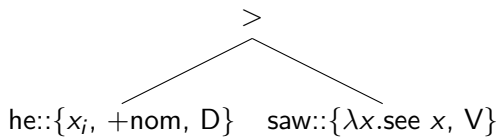
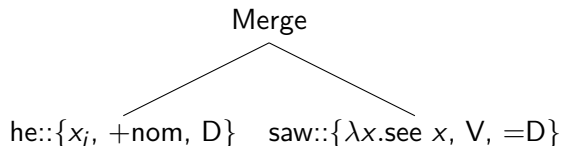
$$\{ \langle \{ +\text{fricative}, -\text{voice}, +\text{alveolar}, \} \\ \{ -\text{cons}, +\text{back}, -\text{front}, \\ +\text{round}, +\text{low}, \} \rangle, \\ \lambda x. \text{see } x, V \}$$

$$\{ \langle \{ +\text{fricative}, -\text{voice}, +\text{laryngeal}, \} \\ \{ -\text{cons}, +\text{high}, -\text{low}, +\text{front}, -\text{round} \} \rangle, \\ x_i, +\text{nom}, D \}$$

$$\{ \langle \{ +\text{fricative}, -\text{voice}, +\text{alveolar}, \} \\ \{ -\text{cons}, +\text{back}, -\text{front}, \\ +\text{round}, +\text{low}, \} \rangle, \\ \lambda x. \text{see } x, V \}$$

## Nicer trees

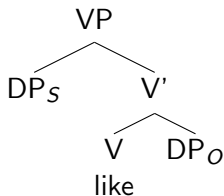
Recall PF features needed to be bundled anyway.



# Subcategorisation frames

Recall from P&P era:

Word	meaning	Cat			
sleep	$\lambda x.sleep\ x$	V	DP		
like	$\lambda y(\lambda x.like\ x)y$	V	DP	DP	
put	$\lambda z(\lambda y(\lambda x.put\ x)y)z$	V	DP	DP	PP





# Subcategorisation frames

To get subcategorisation within a minimalist framework, all you need to do is

- 1 Separate the LF features from the pure syntax features
  - Probably okay since we don't really need "leftover" features to be syntactic. If we do want category features in the LF we can give LF syntax features too.
- 2 Make the syntax features a list (stack) instead of an unordered set
  - Who says sequences are less simple than sets anyway? Certainly sequences (especially stacks) are simpler in computing.

## Subcategorisation frames

Word	meaning	Cat			
sleep	$\lambda x.sleep\ x$	V	DP		
like	$\lambda y(\lambda x.like\ x)y$	V	DP	DP	
put	$\lambda z(\lambda y(\lambda x.put\ x)y)z$	V	DP	DP	PP

→

- $\langle \text{sleep}, \lambda x.sleep\ x, =D\ V \rangle$
- $\langle \text{like}, \lambda y(\lambda x.like\ x)y, =D\ =D\ V \rangle$
- $\langle \text{put}, \lambda z(\lambda y(\lambda x.put\ x)y)z, =D\ =P\ =D\ V \rangle$

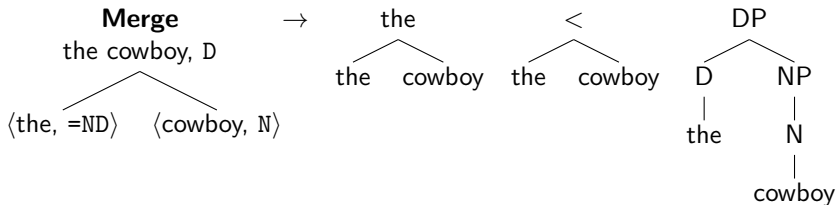
# Merge Features

=X *I need an X*

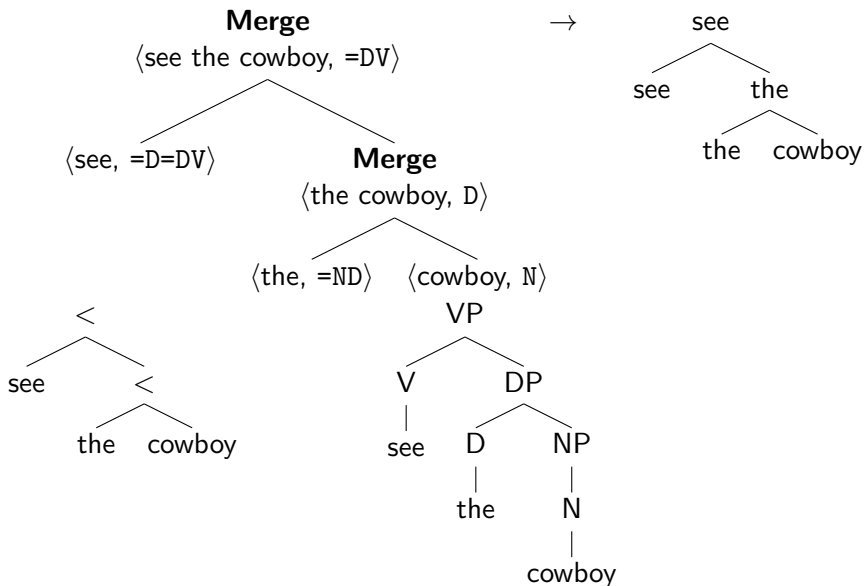
X *My category is X*

# Example

## Example: Merge



## Example: Merge



# Minimalist Grammars (Stabler, 1997)

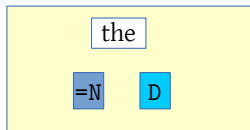
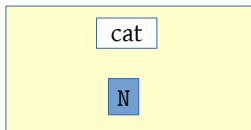
- Ed Stabler's (1997 etc.) formalisation of Chomsky (1995) Minimalism
- Two operations: Merge and Move (or External and Internal Merge)
- Merge & Move both say “put 2 things together when their features match”
- Merge: get second element from Lexicon/Numeration
- Move: get second element from Mover List

# Features

	Positive	Negative
Merge	<div style="display: flex; gap: 10px;"> <span style="background-color: #8eb9e2; padding: 2px 5px;">=N</span> <span style="background-color: #00b0f0; padding: 2px 5px;">=D</span> <span style="background-color: #90ee90; padding: 2px 5px;">=V</span> <span style="background-color: #ffb6c1; padding: 2px 5px;">=C</span> </div>	<div style="display: flex; gap: 10px;"> <span style="background-color: #8eb9e2; padding: 2px 5px;">N</span> <span style="background-color: #00b0f0; padding: 2px 5px;">D</span> <span style="background-color: #90ee90; padding: 2px 5px;">V</span> <span style="background-color: #ffb6c1; padding: 2px 5px;">C</span> </div>
Move	<div style="display: flex; gap: 10px;"> <span style="background-color: #4b0082; color: white; border-radius: 50%; padding: 5px;">+wh</span> <span style="background-color: #006400; color: white; border-radius: 50%; padding: 5px;">+foc</span> <span style="background-color: #8b0000; color: white; border-radius: 50%; padding: 5px;">+top</span> </div>	<div style="display: flex; gap: 10px;"> <span style="background-color: #4b0082; color: white; border-radius: 50%; padding: 5px;">-wh</span> <span style="background-color: #006400; color: white; border-radius: 50%; padding: 5px;">-foc</span> <span style="background-color: #8b0000; color: white; border-radius: 50%; padding: 5px;">-top</span> </div>

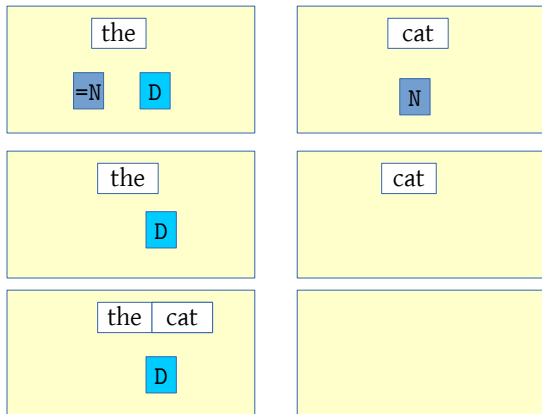
# Features

	Positive	Negative
Merge	=N   =D   =V   =C	N   D   V   C
Move	+wh   +foc   +top	-wh   -foc   -top

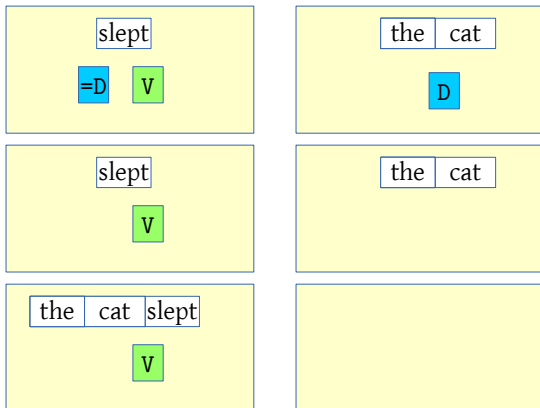




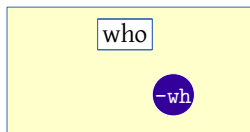
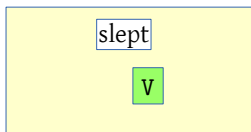
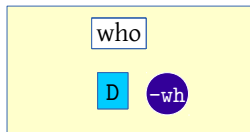
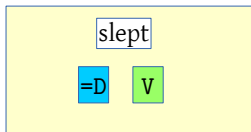
## Merge



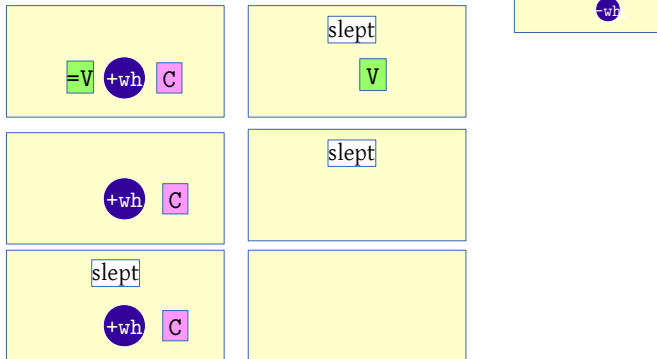
## Merge



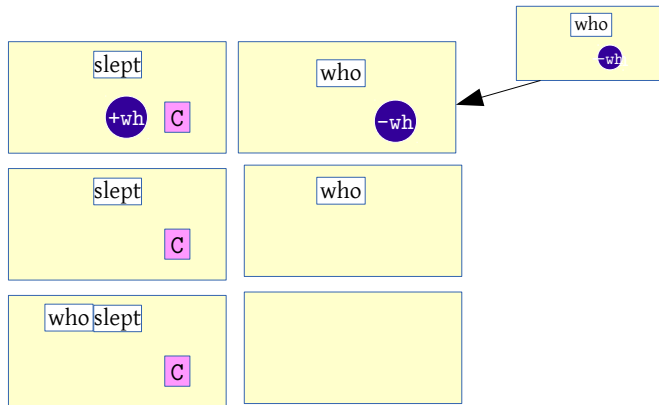
## Merge a Mover



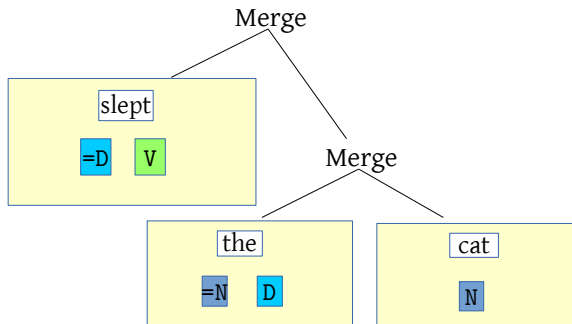
## Merge (with waiting Mover)



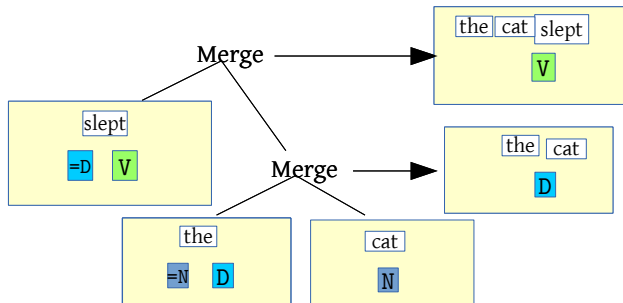
## Move



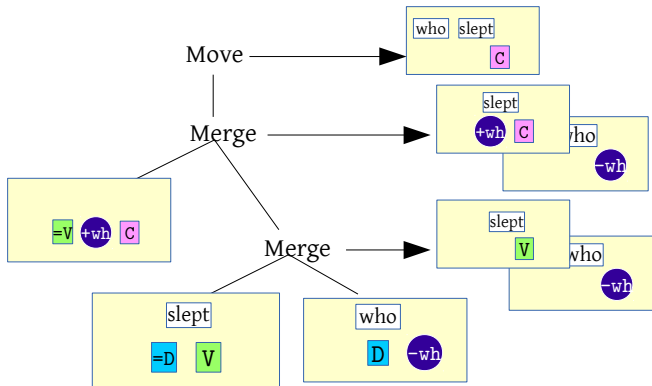
# Derivation Trees



# Derivation Trees

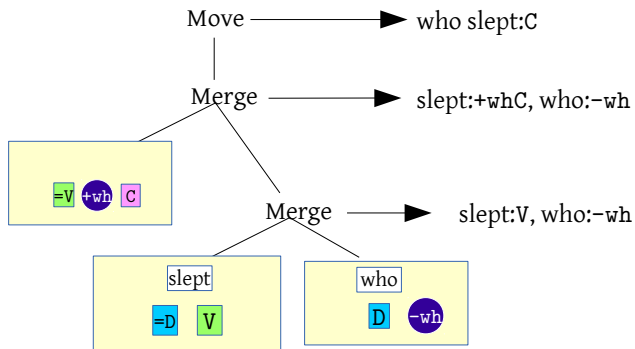


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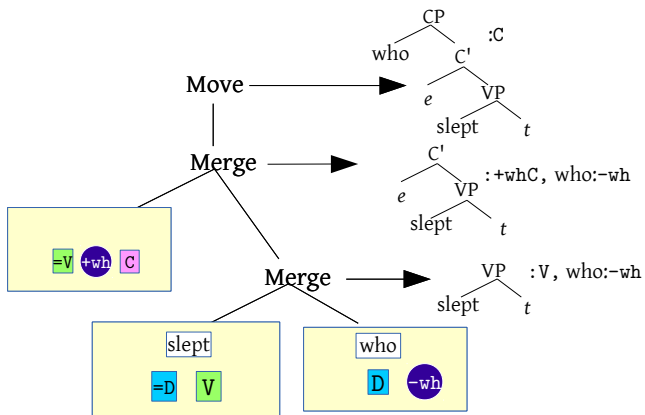




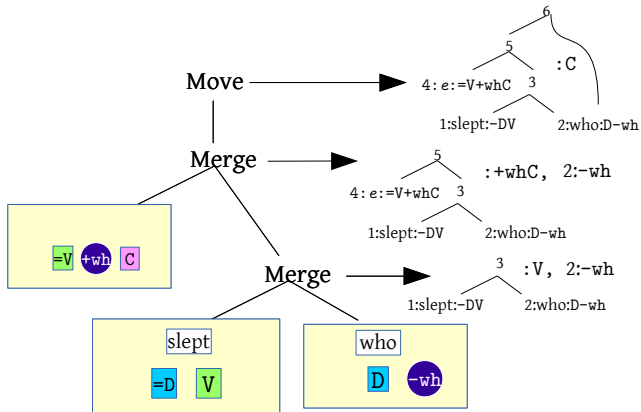
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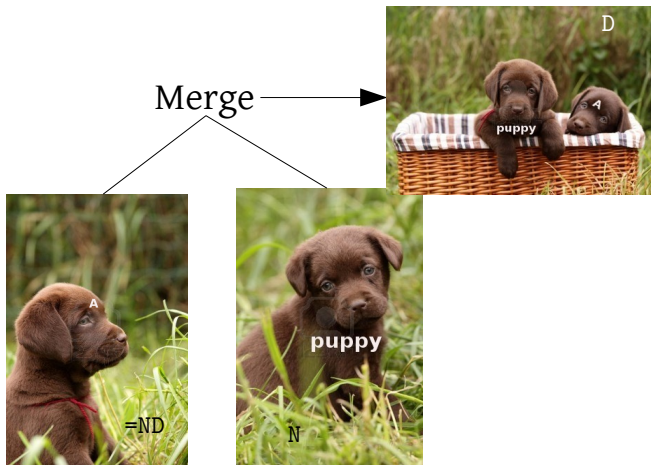
## Derivation Trees



## Derivation Trees



# Derivation Trees



# Minimalist Grammars as a formalisation of Minimalism

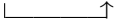

- Cancel one or both features? → **both**
- Is Merge feature-driven? → **Yes**
- Which features get cancelled when? → **the ones on the tops of the stacks**
- How do you know which features drive the syntax? → **features are divided into three sets: PF, LF, syntactic**
- When does the derivation crash? →
  - Derivational view:
    - If you can't put together what you want to because the features don't match
    - If you finish the derivation and you don't have a "final" category feature (like T for TP or C for CP)
  - Transderivational constraint view:
    - If your final derived structure has any syntactic features other than a single "final" category

# Adjuncts

Generally adjectives, adverbs, prepositional phrases

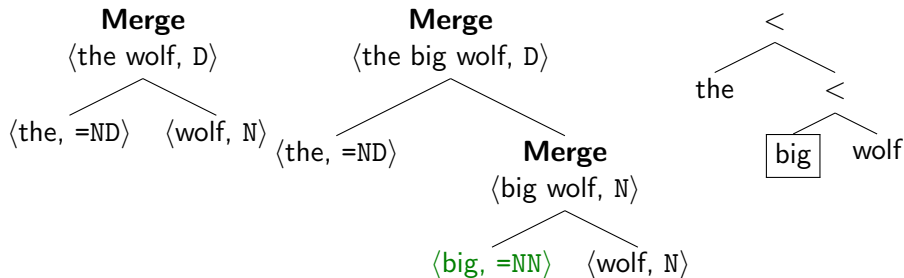
- (1) a. My love is like a rose.  
b. My love is like a **red red** rose.
- (2) a. I'm tired!  
b. I'm **really really really really** tired!
- (3) He **suddenly (\*suddenly suddenly)** smiled.

# Properties of adjuncts to be captured by a grammar

- (4)
- a. The (bad) wolf *optional*
  - b. The bad wolf *transparent to selection*  

  - c. The big bad wolf
  - d. \*The bad big wolf *strictly ordered*
  - e. The Alliance officer shot Kaylee in the cargo hold with a gun
  - f. The Alliance officer shot Kaylee with a gun in the cargo hold  
*Unordered*
  - g. [ bright blue ] balloon *Adjuncts of adjuncts*  

  - h. Kaylee is clever. *Selectable category*

# Traditional MG/Categorial Grammar approach

- X-Modifier features: (Categorial Grammar:  $X/X$  or  $X \setminus X$ ) = $XX$ ; Verbal modifier: = $VV$ ; Nominal modifier: = $NN$  etc.
- ✓ Optionality
- ✗ Ordering
- ✗ Transparent to selection

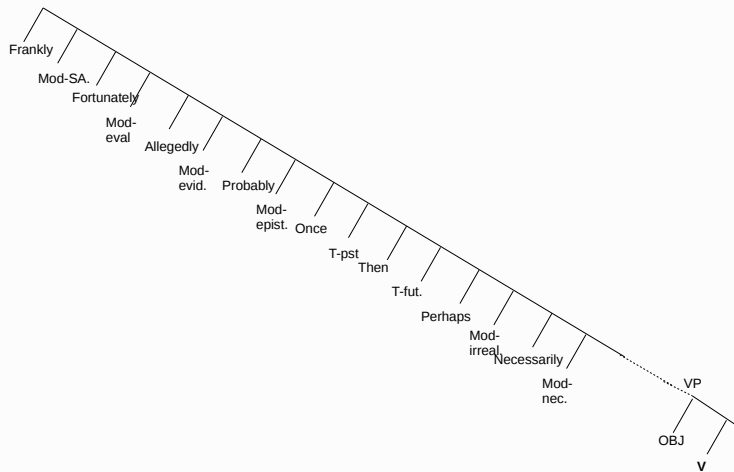




# Traditional MG/Categorial Grammar approach

	Trad. (=XX)	Cart. (=A <sub>5</sub> A <sub>6</sub> )	MGAs ([X, i, j])
Optionality	✓		
Selector selects expected category	✓		
Adjunct does not become head	✗		
Unordered adjuncts possible	✓		
Ordered adjuncts possible	✗		
Adjuncts of adjuncts	✗		
Selectability	✗		

# Cartography: adverbs

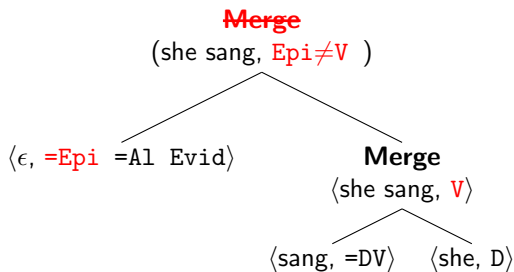


# Problem

*Allegedly, she sang*

## Lexicon:

- (Allegedly, Al)
- ( $\epsilon$ , =Epi =Al Evid)
- (probably, Pr)
- ( $\epsilon$ , =T<sub>pst</sub> =Pr T<sub>fut</sub>)
- ...
- ( $\epsilon$ , =V =Compl Asp<sub>compl</sub>)
- (she, D)
- (sang, =D V)



# Solution: silent, meaningless LIs

## Lexicon:

- (allegedly,  $\llbracket$ allegedly $\rrbracket$ , A1)
- ( $\epsilon$ ,  $\llbracket$ evid $\rrbracket$ , =Epi =A1 Evid)
- ( $\epsilon$ , **id**, =Epi Evid)
- ( $\epsilon$ ,  $\llbracket$ prob $\rrbracket$ , =T<sub>pst</sub>=Prob Epi)
- ( $\epsilon$ , **id**, =T<sub>pst</sub>Epi)
- ( $\epsilon$ ,  $\llbracket$ past $\rrbracket$ , =T<sub>fut</sub>T<sub>pst</sub>)
- ( $\epsilon$ , **id**, =T<sub>fut</sub>T<sub>pst</sub>)
- ...
- ( $\epsilon$ ,  $\llbracket$ compl $\rrbracket$ , =V=Compl Asp<sub>Compl</sub>)
- ( $\epsilon$ , **id**, =V Asp<sub>Compl</sub>)
- (she, D)
- (sang, =D V)

# Cartography – Properties

	Trad. (=XX)	Cart. (=A <sub>5</sub> A <sub>6</sub> )	MGAs ([X, i, j])
Optionality	✓	✗	
Selector selects expected category	✓	✗	
Adjunct does not become head	✗	✗	
Unordered adjuncts possible	✓	✗	
Ordered adjuncts possible	✗	✓	
Adjuncts of adjuncts	✗	✗	
Selectability	✗	✗	

## Cartography: summary

If we want to keep:

- Merge driven by features
- Adjunct ordering is syntactic
- Just Merge and Move

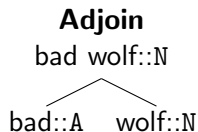
Then we need:

Silent, meaningless, non-specifier-selecting versions of each functional head, yielding a full Cinque hierarchy in every sentence

# Minimalist Grammars with Adjunction (MGAs)

## Proposal

Adjoin is optional → Add an optional operation **Adjoin** that applies to full phrases. Resulting phrase has the category of the adjoined-to phrase.



Fowlie (2014)

# MGAs

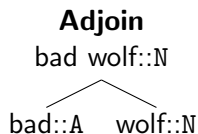
Wait! Adjunction doesn't occur between just any two phrases  $\rightarrow$  add to the grammar a set of adjuncts for each category

**Ad** : **sel**  $\rightarrow$   $\mathcal{P}(\text{sel})$

eg **Ad**(N) = {A, P, C}



## MGAs



- Optional
- Category-preserving
- Applies to complete phrases
- Specifies which phrases can adjoin to which phrases
- Adjuncts have their own categories (→ selectable, adjoin-able, intuitive)

# MGAs

Wait! What about adjunct ordering?

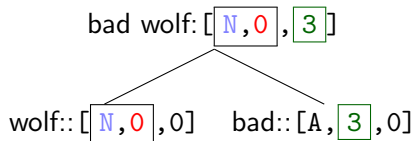
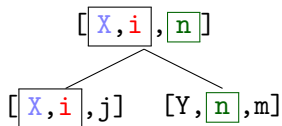
Add indices to track hierarchy level of most recent adjunct.

$\text{big}::A \rightarrow \text{big}:: [A, 5, 0]$

$\text{bad}::A \rightarrow \text{bad}:: [A, 3, 0]$

Indices stand for ordered semantic classes of adjuncts

# Example



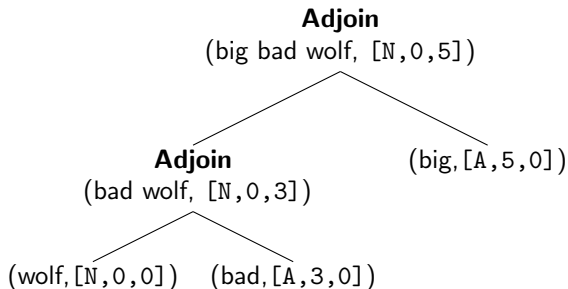
# Adjoin example

*big bad wolf*

$\text{ad}(N) = \{A, P, C\}$

Lexicon:

- $\langle \text{bad}, [A, 3, 0] \rangle$
- $\langle \text{big}, [A, 5, 0] \rangle$
- $\langle \text{the}, =N[D, 0, 0] \rangle$
- $\langle \text{wolf}, [N, 0, 0] \rangle$



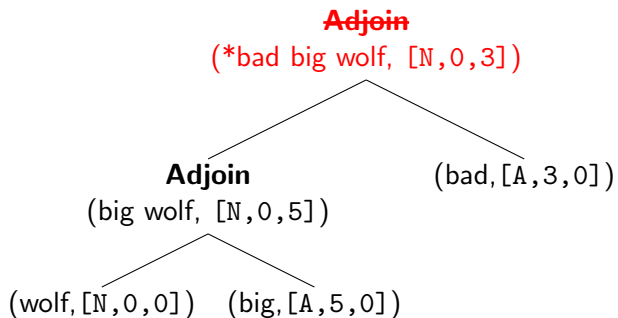
## Failed example: bad adjunct order

\*The bad big wolf

$\text{ad}(N) = \{A, P, C\}$

Lexicon:

- $\langle \text{bad}, [A, 3, 0] \rangle$ ,
- $\langle \text{big}, [A, 5, 0] \rangle$ ,
- $\langle \text{the}, =N[D, 0, 0] \rangle$ ,
- $\langle \text{wolf}, [N, 0, 0] \rangle$ ,



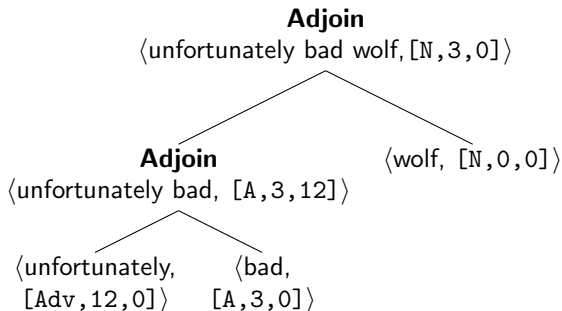
# Adjuncts of adjuncts

$\text{ad}(N) = \{A, P, C\}$

$\text{ad}(V) = \{\text{Adv}, P, C\}$

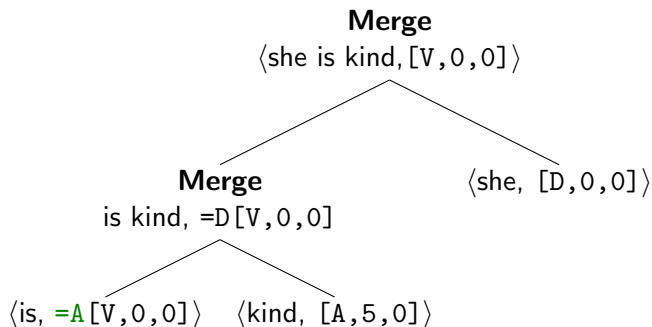
$\text{ad}(A) = \{\text{Adv}\}$

- $\langle \text{frankly}, [\text{Adv}, 12, 0] \rangle$
- $\langle \text{unfortunately}, [\text{Adv}, 11, 0] \rangle$
- $\langle \text{allegedly}, [\text{Adv}, 10, 0] \rangle$
- $\langle \text{bad}, [A, 3, 0] \rangle$
- $\langle \text{wolf}, [N, 0, 0] \rangle$



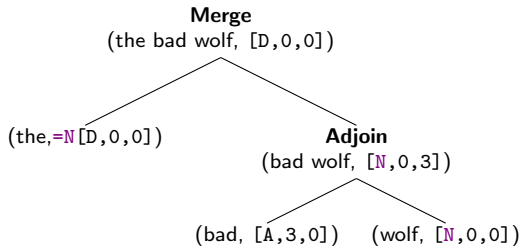
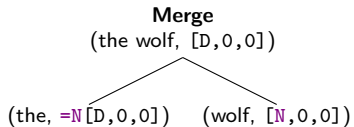
# Selecting adjuncts

She is kind



# MGA – properties

## Optional Transparent to selection





# Comparison

	Trad. (=XX)	Cart. (=A <sub>5</sub> A <sub>6</sub> )	MGAs ([X, i, j])
Optionality	✓	✗	✓
Selector selects expected category	✓	✗	✓
Adjunct does not become head	✗	✗	✓
Unordered adjuncts possible	✓	✗	(✓)
Ordered adjuncts possible	✗	✓	✓
Adjuncts of adjuncts	✗	✗	✓
Selectability	✗	✗	✓

# MGAs and complexity

Graf (2014):

MGAs are measurably more complex than traditional MGs, but this complexity is necessary if we want to capture the real human language properties of adjunction

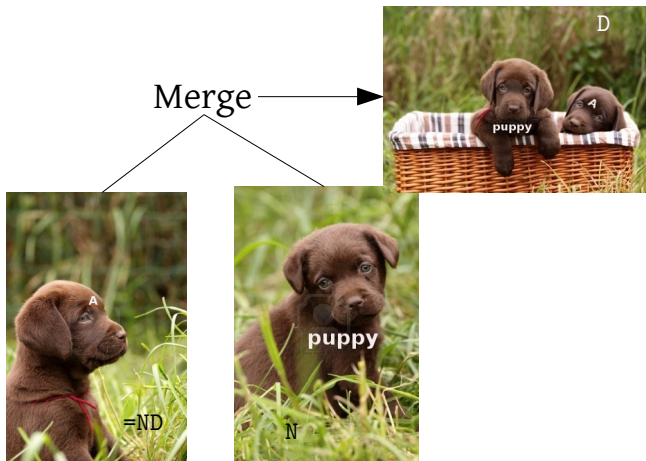
# Conclusions

- Imagining you want to write a program – or better, actually writing one – helps clarify theories
- Minimalist Grammars are an intuitive formalism for minimalism
- Adding adjunction into minimalist grammars requires new machinery, but is relatively straightforward

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- Fowlie, Meaghan. 2014. Adjuncts and minimalist grammars. In *Proceedings of Formal Grammar 2014*, ed. Glyn Morrill, Reinhard Muskens, Rainer Osswald, and Frank Richter, volume 8612 of *Lecture Notes in Computer Science*.
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# Thank you!



## Cartography: default adjunct orders

- Using the same architecture, how can we capture ordering?

- (5)
- a. Wear the enormous ugly green hat  
*Wear the hat that is enormous, ugly, and green*
  - b. #Wear the ugly enormous green hat  
*Of your enormous green hats, wear the ugly one.*

# Cartography (Cinque, 1999)

- (6)
- a. The **small ancient triangular green Irish pagan metal** artifact was lost.
  - b. \*The **metal green small** artifact was lost. **Adjectives**
  - c. **Frankly**, John **probably once usually** arrived **early**.
  - d. \***Usually**, John **early frankly once** arrived **probably**. **Adverbs**
  - e. **[Il premio Nobel]<sub>top</sub>**, **[a chi]<sub>wh</sub>** lo daranno?  
 [the prize Nobel]<sub>top</sub>, [to whom]<sub>wh</sub> it give.fut  
 'The Nobel Prize, to whom will they give it?' **Left periphery**
  - f. DP **zhe** [NumP **yi** [ClP **zhi** [NP **bi**]]]  
 DP this [NumP one [ClP Cl [NP pen]]]  
 'this pen' **Functional DP projections**

# Adjoin: formal definition

## Definition (Adjoin)

Let  $s, t \in \Sigma$  be strings,  $Y, X \in \mathbf{sel}$  be categories,  $i, j, n, m \in \mathbb{N}$ ,  $mvs \in (\Sigma^* \times F)^*$  be a mover list, and  $\alpha, \beta \in F^*$ .

$$\mathbf{Adjoin}(\langle s, [X, i, j]\alpha :: mvs \rangle, \langle t, [Y, n, m]\beta \rangle) = \begin{cases} \langle ts, [X, i, n]\alpha \rangle :: mvs & \text{if } n \geq j \text{ \& } Y \in \mathbf{Ad}(X) \text{ \& } \beta = \epsilon \\ \langle s, [X, i, n]\alpha \rangle :: \langle t, \beta \rangle :: mvs & \text{if } n \geq j \text{ \& } Y \in \mathbf{Ad}(X) \text{ \& } \beta \neq \epsilon \end{cases}$$



## Merge: new formal definition

### Definition (Merge)

For  $\alpha, \beta \in F^*$ ;  $s, t$  strings:

**Merge**( $\langle s, =X\alpha \rangle :: \text{mvr}_s, \langle t, [X, i, j]\beta \rangle :: \text{mvr}_t$ ) =

$$\begin{cases} \langle st, \alpha \rangle :: \text{mvr}_s \cdot \text{mvr}_t & \text{if } \beta = \epsilon \\ \langle s, \alpha \rangle :: \langle t, \beta \rangle :: \text{mvr}_s \cdot \text{mvr}_t & \text{if } \beta \neq \epsilon \end{cases}$$

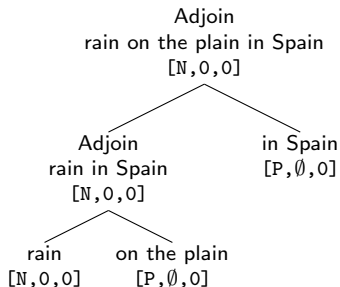
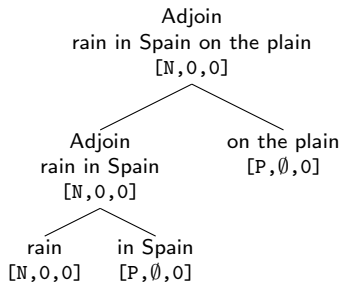
# Unordered adjuncts

## ? Unordered

- Could make them all one level
- Or at every level
- Better: expand index set to include non-number,  $\emptyset$ 
  - When **Adjoin** sees  $\emptyset$ , *asymmetrically* checks features
  - Hierarchy level of phrase doesn't change

# Unordered adjuncts

## ✓ Unordered



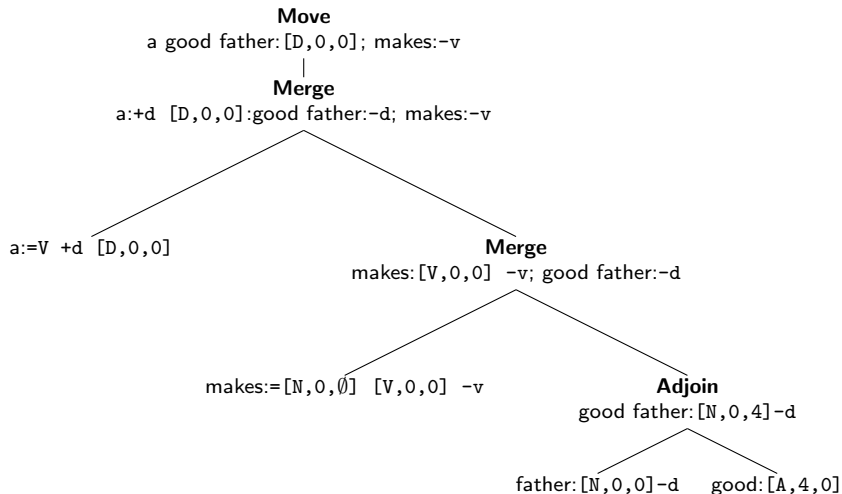
## ✓ Adjuncts on either side of head

# Obligatory adjuncts

- (7) a. He makes a **good** father.  
b. \*He makes a father.

- Noun with no adjuncts:  $[N, 0, 0]$
- Noun with adjunct:  $[N, 0, 3]$
- $\rightarrow$  Expand Merge to require last element to be non-zero
- $= [N, 0, \emptyset]$  can Merge with  $[N, i, j]$  for  $j > 0$

# Obligatory adjuncts



**Note:** Sportiche (2005) proposes that verbs select NPs, and the NPs move to their Ds, which are functional heads on the spine.

# Minimalist Grammars with Hierarchies

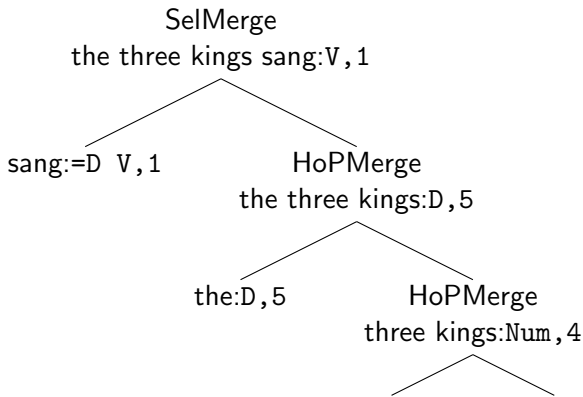
Adger (2008): Hierarchy of Precedence Merge

$\text{textbfLex}} = \{\text{the:}=\text{D V},0, \text{three:Num},4, \text{kings:N},0, \text{sang:}=\text{D V},0\}$

$H_1 = \text{D},5 > \text{Num},4 > \text{Poss},3 > \text{n},2 > \text{N},1$

$H_2 = \text{C},3 > \text{T},2 > \text{V},1$

We can derive *the three kings sang* as in Figure ??.



# Minimalist Grammars with Hierarchies

